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U.S. DEPT OF COMMERCE Patent and Trademark Office Form PTO-1449 Attorney Docket Number: Serial Number: (modified 2/91) MERL-1520 10/723,035 INFORMATION DISCLOSURE CITATION (Use several sheets if necessary) Applicant: Lamboray et al. Group art area: Filing date: Herewith U.S. PATENT DOCUMENTS Patent number Date Name Class Subclass Filing date if appropriate iner Initial FOREIGN PATENT DOCUMENTS Document number Country Class Subclass Translation OTHER DOCUMENTS (Including Author, Title, Date, Pertinent Pages, Etc.) M. Botsch, et al., "Efficient high quality rendering of point sampled geometry," In Proceedings of the 13th Eurographics Workshop on /AW/ Rendering, pages 53-64, 2002 H. Briceno, et al., "Geometry videos," In Proceedings of ACM Symposium /AW/ on Computer Animation 2003, July 2003 A. K. Katsaggelos, et al., "Mpeg-4 and ratedistortion-based shape-coding /AW/ techniques, "Proceedings of the IEEE, 86(6):1126-1154, June 1998 H. Lee, et al., "Progressive encoding of complex isosurfaces," In /AW/ Proceedings of SIGGRAPH 03, pages 471-475. ACM SIGGRAPH. July 2003 MPEG-3DAV, "Description of exploration experiments in 3DAV," ISO/IEC /AW/ JTC1/SC29/WG11 N5700, July 2003 W. B. Pennebaker, et al., "An overview of the basic principles of the /AW/ qcoder adaptive binary arithmetic coder," IBM Journal of Research and Development, 32(6):717-726, 1988 S. Rusinkiewicz et al., "QSplat: A multiresolution point rendering system for large meshes," In SIGGRAPH 2000 Conference Proceedings, ACM /AW/ Siggraph Annual Conference Series, pages 343-352, 2000 S. Rusinkiewicz et al., "Streaming QSplat: A viewer for networked /AW/ visualization of large, dense models," In Proceedings of the 2001 Symposium on Interactive 3D Graphics, pages 63-68. ACM, 2001 A. Said et al., "A new fast and efficient image codec based on set partitioning in hierarchical trees," IEEE Transactions on Circuits and /AW/ Systems for Video Technology, 6:243-250, June 1996 J. M. Shapiro, "Embedded image coding using zerotrees of wavelet coefficients," IEEE Transactions on Signal Processing, 41:3445-3462, /AW/ December 1993 S. Vedula, et al., "Spatio-temporal view interpolation," In Proceedings /AW/ of the 13th ACM Eurographics Workshop on Rendering, June 2002 S. Wuermlin, et al., "3D video fragments: Dynamic point samples for real-time free-view-point video, "Computers & Graphics, Special Issue /AW/ on Coding, Compression and Streaming Techniques for 3D and Multimedia Data, 28(1), 2004 Examiner: Date Considered: 04/27/2007 /Allen Wona/

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(Ose Beveral Sheets II Necessary)	Applicant: Lamboray et al.			
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